## A Collaborative Brain-Computer Interface to Improve Human Performance in a Visual Search Task

#### Davide Valeriani, Riccardo Poli and Caterina Cinel

Brain Computer Interfaces Lab School of Computer Science and Electronic Engineering University of Essex (UK)

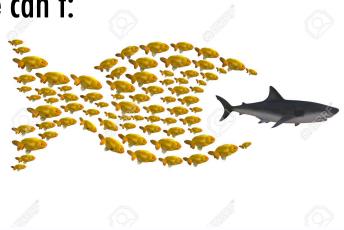
22<sup>nd</sup> April 2015



#### Groups

Most animals and humans live within groups. Why?
A group can do things that individuals alone can't:
Augmented action capabilities
Increased cognition and intelligence

>Increased sensing capabilities



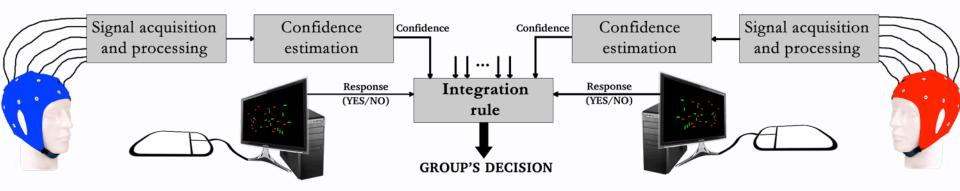
#### **Group Decisions**

- Making decisions in groups can be powerful and superior to deciding individually
- BUT... Group decisions may be worse ifQuick decisions
  - Strong leadership



### **cBCI for Aiding Group Decision Making**

- $\succ$  Unconscious mind can be better than the conscious one in making decisions
- IDEA: Use collaborative Brain-Computer Interfaces (cBCIs) to tap into the unconscious mind and estimate the decision confidence of each member
- $\succ$  Use this information to weigh individual responses of each person

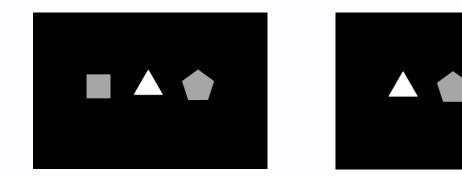


### cBCI for Aiding Group Decision Making (cont.)

- The system collects the responses of each participant through mouse buttons (hybrid BCI)
- cBCI system to enhance human capability
- > Applications in many contexts (politics, defence, ...) with many people (not only disabled)

#### **Previous Research**

Positive results have been obtained with this approach (Poli et al., PLoS ONE, 2014)
Simple visual-matching task



#### > cBCI system decisions significantly better than individuals and non-BCI groups

### **Present Study**

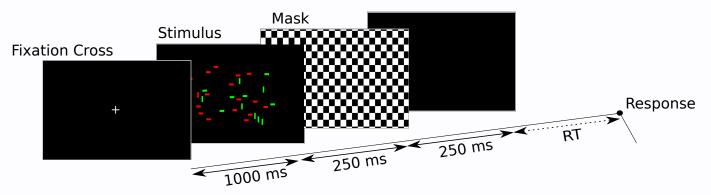
- > Extension of previous research along two main directions
  - $\succ$ Use of a difficult visual search task
  - Different method to estimate the confidence
    - ≻Quicker
    - $\succ$  More effective

### **Task and Protocol**

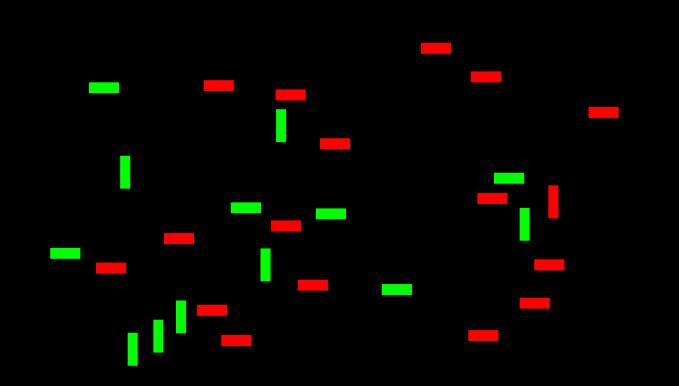
➢ 10 participants, 8 blocks of 40 trials

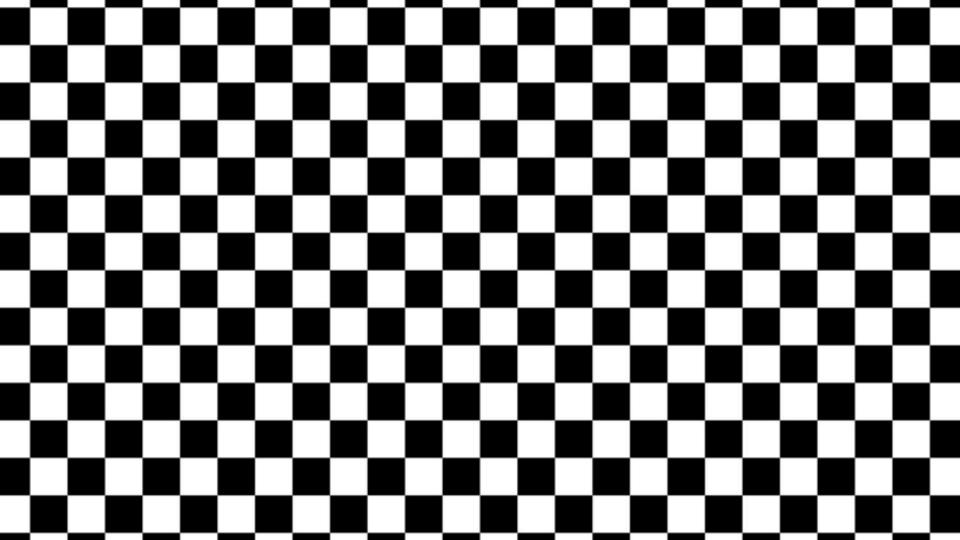
- $\succ$  Trial: display containing a set of 40 bars for  $\frac{1}{4}$  second
  - ≻ Red or green, horizontal or vertical

> Decision: have you seen a vertical red bar?

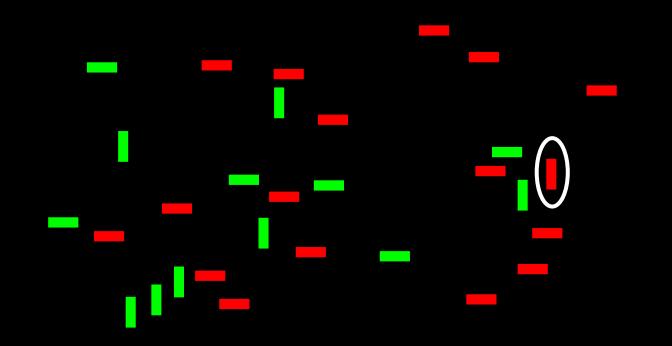


# +





## Have you seen a vertical red bar?



#### **Confidence Estimators**

> Neural features: 2 Common Spatial Patterns 🧼

► Response-locked data

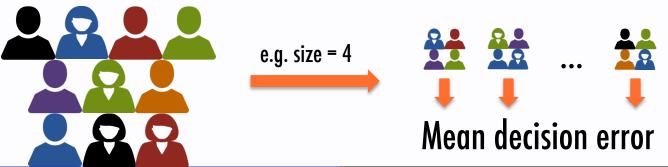
Stimulus-locked data

- ≻ Response times (RTs)
- > Least Angle Regression (LARS) to predict the confidence <

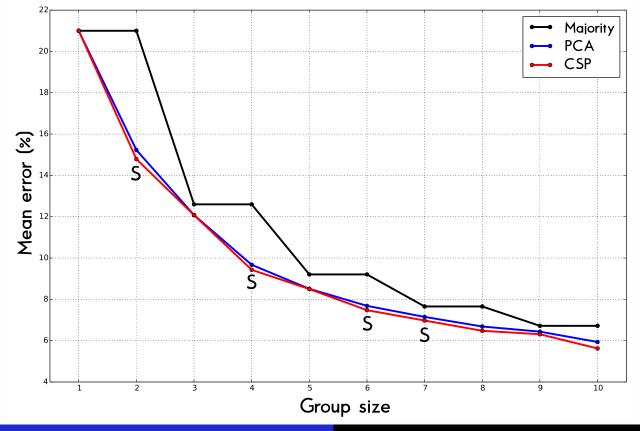


### **Offline Analysis**

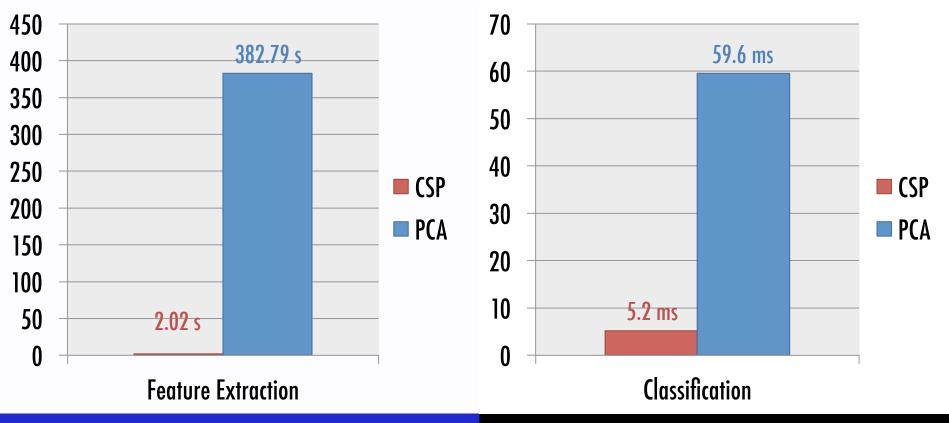
- > Data collected offline from each participant
- Real behaviour simulated by combining all the participants in groups of different group sizes
- Average performance of the cBCI system compared with non-BCI groups by building all the possible groups of each size



#### **Results – Mean Errors**



#### **Results – Time**



#### Conclusions

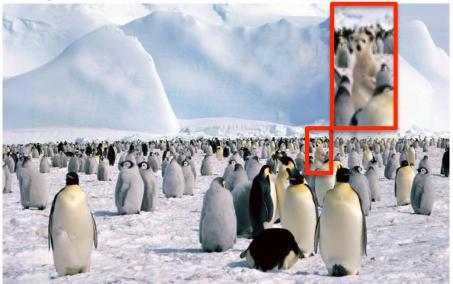
- > We have derived correlates that are predictive of unconscious behaviours (decision confidence) without communicating or asking the users
- The proposed cBCI achieves much better decisions than both individuals and non-BCI groups in a very difficult visual search task
- Our cBCI does not specifically target users with impaired communication and motor control capabilities

#### **Future Work**

>Verify our findings by using real-world stimuli

#### **Visual Search of Real-World Scenes**

#### >We repeated the experiment with natural environment stimuli

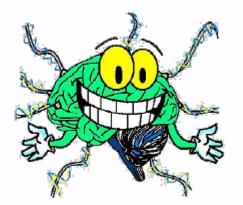


#### Same results (see our poster in WeAT1.7)

#### **Future Work**

- $\succ$  Verify our findings by using real-world stimuli  $\checkmark$
- $\succ$  Verify our offline findings with an online experiment  $\cancel{R}$
- >Use extension of CSP for feature extraction
- > Use extra features from physiological signals as confidence indicators

#### **Questions?**



# THANK YOU

\*This research has been funded and supported by the Defence and Security PhD programme through DSTL.

#### **Two-Tailed Wilcoxon Signed-Rank Test**

	Group size								
Comparison	2	3	4	5	6	7	8	9	Wins
PCA vs Majority	0.0000*	0.0000*	0.0000*	0.0000*	0.0000*	0.0000*	0.0000*	0.2070	7
CSP vs Majority	0.0000*	0.0000*	0.0000*	0.0000*	0.0000*	0.0000*	0.0000*	0.0312*	8
CSP vs PCA	0.0123*	0.9978	0.0004*	0.9983	0.0003*	0.0018*	0.0546	0.3438	4
Sample size	45	120	210	252	210	120	45	10	

\*statistically significant

#### Mean Errors (%)

Group size	Majority	PCA	CSP
1	21.000	21.000	21.000
2	21.000	<b>15.229</b> *	14.792**
3	12.599	12.081*	12.076*
4	12.599	9.674*	9.432**
5	9.208	8.512*	<b>8.498</b> *
6	9.208	7.686*	7.478**
7	7.656	7.151 *	6.977**
8	7.656	<b>6.687</b> *	<b>6.479</b> *
9	6.719	6.438	<b>6.312</b> *
10	6.719	5.938	5.625

\*statistically significant

#### Mean Errors (%) with Natural Stimuli

